Escape! Scoring:
   You gain score by killing robots, collecting diamonds and exiting to the next level!

Scoring is as follows:

Adding to your score:
• Collecting a diamond:
   10 * (KILLER ROBOTS REMAINING!)
• Killing a KILLER ROBOT:
   10
• Exiting:
   20 * (KILLER ROBOTS REMAINING!)

Subtracting from your score:
• Using the Teleporter:
   -5
• Using the Perimeter or Long Range Weapon:
   -10
• Using the Sizzle Bomb:
   -100
• Hitting a Wall:
   -5

Extra Points:
• Letting Loose the KILLER ROBOTS
    will earn you double points for
    each KILLER ROBOT killed.